

Expedition 1

10/07/2023

Start Date: 10/07/1023

End Date: 10/13/1023

Members of the expedition:

Oinkers McGeorge, *medium*; Brother Waldgrave, *acolyte*; Charles Stroob, *medium*; Oramus Thalium, *veteran*; Theodora Capatzia, *veteran*; Jane Moose, *acolyte*

An expedition to the dungeon REDUX was organized by Oinkers McGeorge in search of the treasure of the SNAIL KNIGHT. The party had three maps: one showing the route from the town of Desire to the dungeon, and two purporting to be of the dungeon itself.

After assembling relevant equipment (including two mules), and having a short discussion about the division of treasure, the party set out into the wild. The first day a narrow path took them northwards to a bridged creek. The second day they were led to a hilltop, upon which sat the LONELY STEEPLE. Surrounding the steeple were a large number of orange, round, pumpkin-like objects.

Oinkers McGeorge hurried up past the party in order "to try and smell" the pumpkins. He got within a few steps of one before the thing turned to face him with a hideous grin and erupted from the earth, revealing itself to be a 12-foot tall BUGBEAR. Nearly a dozen other such creatures also emerged, putting the party in a precarious position.

Oinkers McGeorge, ever unflappable, stalwartly stood his ground and cast Cause Ruckus to disperse the foes. The spell had only little effect, whereupon the grinning bugbear in one backhand swipe knocked him dead. It is unknown whether there will ever again be an expedition leader so nobly resigned to his fate. The rest of the party quickly scurried down the hill and the bugbears did not pursue in the bright daylight.

After another day and a half of travel the party reached the site of the dungeon and found an entrance in the ruins. Down a stairway and then a shaft into a room, the party could not determine with any accuracy where, if anywhere, they might be on their maps. They went through two doors and found themselves in a corridor facing FOUR GOBLINS. The goblins did not speak Common very well, but claimed after some tense moments to be twenty-six in number. At length a rifle was fired, hitting Oramus Thalium in the shoulder but doing no serious harm.

The party then charged into a large triangular room, and melee ensued, the fighting being concluded with Theodora Capatzia lobbing a cherry bomb. A lone surviving goblin attempted to flee and then surrendered. This goblin only spoke its own language, but seemed to know where the Snail Knight's treasure lay. The party captured the goblin and returned with it to Desire without incident.

Deaths: Oinkers McGeorge

Foes Encountered: 10 bugbears evaded; 3 goblins killed; 1 goblin captured

Treasure Recovered: 4 goblin helmets (10 gp each); 4 goblin rifles (25 gp each); 7 goblin rifle clips (5 rounds per clip); 17 gp

Experience Points: 359 experience points were awarded to each party member, modified by experience bonuses

Expedition 2

10/21/2023

Start Date: 10/21/1023

End Date: 10/28/1023

Members of the expedition:

Magneto Silver, *medium*; Brother Waldgrave, *acolyte*; Stromulus Wax, *veteran*;
Mars Oglethorp, *veteran*; Theodora Capatzia, *veteran*;
Oregano Stiltskin, *veteran*

Another expedition was made to the dungeon in search of the treasure of the SNAIL KNIGHT. Again possessing two maps of REDUX, it was hoped that this and the goblin captured in the previous outing might aid in locating the treasure.

Brother Waldgrave suggested that the known region of the dungeon be explored radially, and so the party traveled northwards following a light until they came into a large triangular room with four openings on the South wall. The light belonged to the head of a large lightbulb-headed thing, along with some bodies surrounding it. They did not disturb it.

The party took the westernmost passage, which went for a long way before revealing two doors on either side. Entering the left door, the party discovered that it was the very same door they took in the previous expedition. Upon opening the right door, the captive goblin shouted out, apparently to his companions within a barbed-wire filled room beyond. The goblins quickly came to his aid, and Theodora Capatzia tossed a cherry bomb in and slammed the door. The party made their way back up the long hallway, and Oregano Stiltskin suffered a shot in the shoulder. The party fled and left the captive goblin behind. The goblins apparently did not pursue.

Checking the second passage from the East, a triangular room was discovered with two doorways. Heading back into the large room and checking the easternmost passage, it was discovered that the dungeon corresponded at least so far as that pathway was concerned.

In this eastern corridor the party discovered a pamphlet titled "Has God Spoken to You? He Has Spoken to Many and His Words are Wise!" by Alfonso Ultima, PhD. The party studied the pamphlet for some time before it elected at the suggestion of Magneto Silver to take the second passage to the East again, towards a region marked with a star and a fish on one of their given maps.

The triangular room led to a rectangular one, failing to correspond to the maps they had. The party took one passage which led to a dead-end circular room, another to a circular room with an Ochre Jelly slowly approaching.

Through a door and through some passages the party found themselves in a room full of jars with animal specimens and a large python in a tank. The python begged to be let out, claiming to have been imprisoned there by a Dr. Strothen. Out of frustration during deliberations as to whether the snake should be trusted, Mars Oglethorpe smashed open the tank. The snake leapt out, spraying poison into Mars' eyes and blinding them, then slithering out of the room.

The party decided to collect specimens and leave, stopping to loot the bodies near the lightbulb thing in the large triangular room. Stromulus Wax strongly advocated for tossing dynamite into the dungeon on their way out, but this was not acted upon. The party returned on the three-day journey to Desire without issue.

Deaths: None

Foes Encountered: 6 goblins evaded; 1 Ochre Jelly evaded ; 1 Python released from captivity

Treasure Recovered: 2 drawers of butterfly specimens (154 gp total); 4 small jars of animal specimens (13 gp); 1 large jar of animal specimens (6 gp); 1 mirror; 2 lanterns (10 gp); 1 mace (5 gp); 1 shield (10 gp); 260 gp

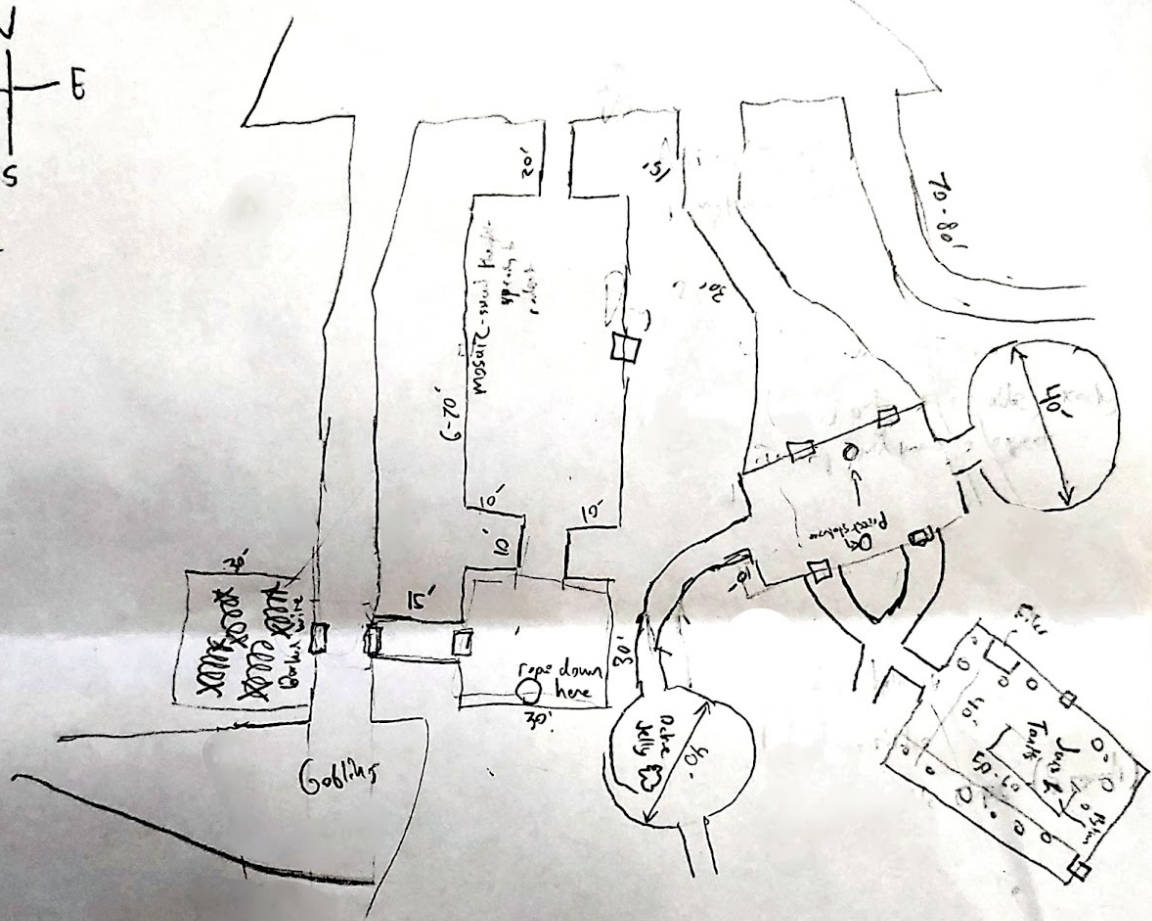
Experience Points:

<u>Name</u>	<u>Awarded</u>	<u>Total</u>	<u>Next Level at</u>
Magneto Silver	501	501	2500
Brother Waldgrave (+10%)	551	946	1500
Stromulus Wax (+5%)	526	526	2000
Mars Oglethorp	501	501	2000
Theodora Capatzia (+10%)	551	946	2000
Oregano Stiltskin	501	501	2000

Map by Thomas/Brother Waldgrave:

1. 0.15 g

- rope



Expedition 3

11/04/2023

Start Date: 11/04/1023

End Date: 11/11/1023

Members of the expedition: Altruism Johnston, *medium*; Brother Waldgrave, *acolyte*; Stromulus Wax, *veteran*; Mars Oglethorp, *veteran*; Theodora Capatzia, *veteran*; Theopompus Weevil IX, *veteran*; Alethia Marmaduke, *veteran*

Summary:

Much of the party from the previous expedition elected once again to brave the dangers of the dungeon, plus two “interns”: Theopompus Weevil IX and Alethia Marmaduke. The journey to REDUX was not difficult, although the air seemed a little clearer, and they saw somewhat more of the landscape on either side of the path.

The entrance at the top of the hill to REDUX was checked, and it was discovered that there was no longer a rope down the shaft. Instead of treading old ground, an attempt was made to find a second entrance to the dungeon. After hours of scouring the rough and brambly hillside three additional entrances were found on the western face of the hill.

Entering the central and largest one, the party found some coffins in some chambers with a rougher, older kind of stonework. A long descending passageway filled with all kinds of junk, detritus, and furniture went deeper into the hill. Some exploring was done, and the party found a gigantic shattered clock. As the progress seemed to correspond to a map, the party picked as a goal a room marked with a “star”.

Progress was undeterred and steady, until on a detour the party entered a room with three goblins and did melee with them. The goblins slew Theodora Capatzia and Alethia Marmaduke with bayonets, but were themselves soon slain.

The party ceased the detour and continued with heavy hearts towards the “star” room. Some cottage cheese was seen seeping out of a doorway, quite quickly. As it caused no obvious harm, they waded through, and arrived at their goal: some strange altar piled with a modest treasure. After splitting up the goods the party turned home, only to discover that the way was blocked with cottage cheese! They attempted several other paths, only to find cottage cheese seemingly oozing from every direction. All seemed lost, it was unclear if the party would ever make it out of the dungeon at all.

In the end nobody's sure that happened. The party was returned to the entrance by some unknown force, apparently by a friend, or some thing which called itself a friend, in the shape of a small green glow-worm...

Deaths: Theodora Capatzia; Alethia Marmaduke

Foes Encountered: 3 goblins killed; 3 cottage cheese monsters evaded; 1 brog; 1 glow-worm

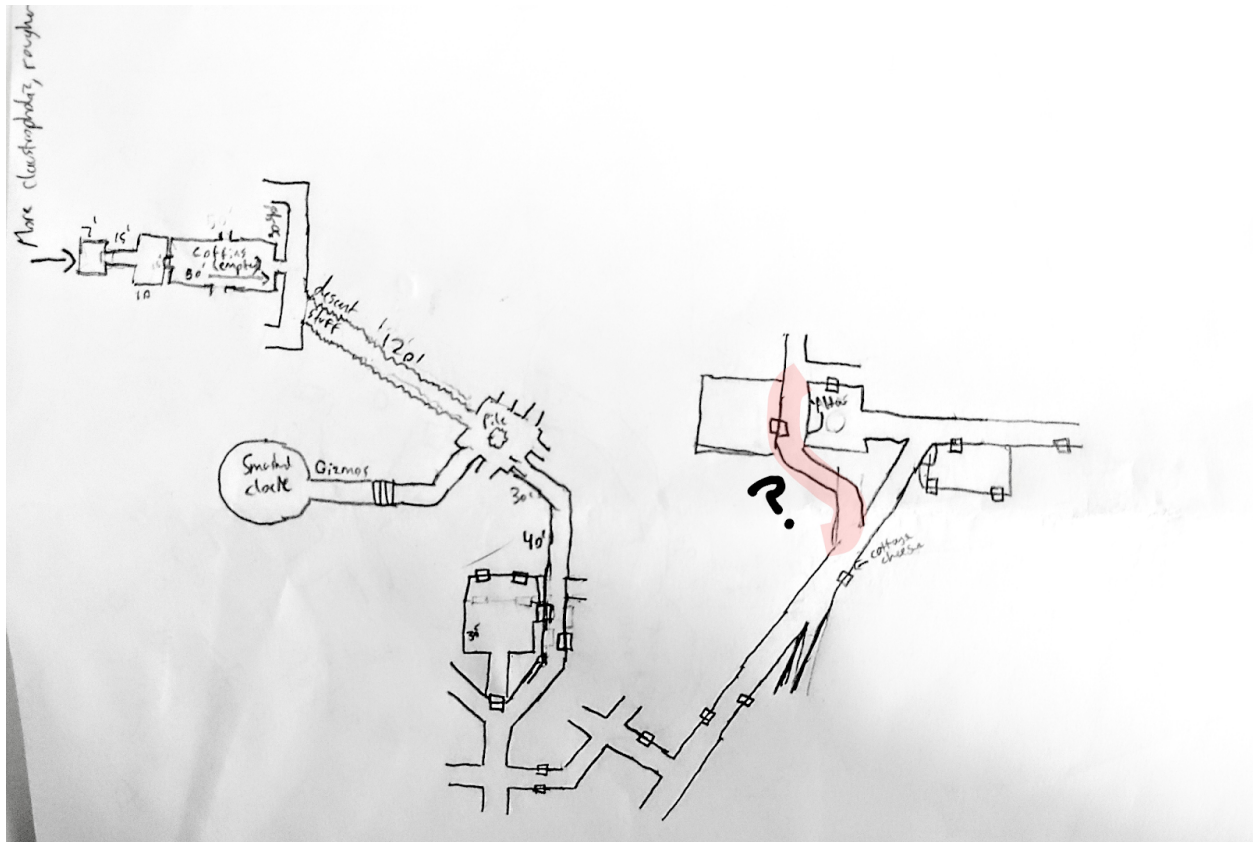
Treasure Recovered: 3 goblin helmets (10 gp each); 3 goblin rifles (25 gp each); 10 gp; 500 sp; 3 scrolls; 1 magic ring; 1 armlet (500 gp); 1 crystal display; surveyor kit (15 gp); 1 vial holy water; 977 farmers almanac; leather backpack; armfuls of tangerines

Experience Points: Base 1776 experience points were awarded to each character, adjusted by prime requisite bonuses:

<u>Name</u>	<u>Old Total</u>	<u>Awarded</u>	<u>New Total</u>	<u>Next Level at</u>
Brother Waldgrave (+10%)	946	1953	2899	3000 (3)
Stromulus Wax (+5%)	526	1864	2390	4000 (3)
Mars Oglethorp	501	1776	2277	4000 (3)
Theopompus Weevil IX	0	1776	1776	2000 (2)
Altruism Johnston	0	1776	1776	2500 (2)

Brother Waldgrave has become an *Adept*. Stromulus Wax and Mars Oglethorp have become *Warriors*.

Map by Brother Waldgrave:



Expedition 4

11/18/2023

Start Date: 11/18/1023

End Date: 11/25/1023

Members of the expedition: Altruism Johnston, *medium*; Brother Waldgrave, *adept*; Stromulus Wax, *warrior*; Oregano Stiltskin, *veteran*; Skylar Orb, *medium*

Summary:

An expedition was mounted once again into the dungeon...

Northern entrance on the western slope

Skeletons were turned

Passaged with spiders

Boudoir, with a glow-worm. Named Matt, eager to please...

Follow directions past spider...

Go south, encounter Glubitrubabubtrub, Stromulus Shrunk

Northwards, winding passage, Burtbubaburtibulg, Stromulus grown

Skylar grows treasure

Return home, filling out map.

Deaths: none

Foes Encountered: 10 skeletons turned ; 1 glow-worm befriended ; 1 glubitrubabubtrub ; 1 burtbubaburtibulg

Experience Points: Base 365 experience was awarded, modified by experience bonuses and relative levels. Brother Waldgrave advanced to *Village Priest*.

<u>Name</u>	<u>Old Total</u>	<u>Awarded</u>	<u>New Total</u>	<u>Next Level at</u>
Brother Waldgrave (+10%)	2899	200	3099	6000 (4)
Stromulus Wax (+5%)	2390	191	2581	4000 (3)
Oregano Stiltskin	501	365	866	2000 (2)
Skylar Orb (+10%)	60	401	461	2500 (2)
Altruism Johnston	1776	365	2141	2500 (2)

Expedition 5

01/20/2024

Start Date: 01/20/1024

End Date: 01/27/1024

Members of the expedition: Brother Waldgrave, *village priest*; Leslie Meow, *medium*; Theopompus Weevil IX, *veteran*; Thorndike Stromulus, *acolyte*; Altruism Johnston, *medium*; Stromulus Wax, *warrior*

Summary:

After a 2-month hiatus, the party decided to continue searching for the location of The Botanist. In the first level of the dungeon they again encountered the Glow-Worm, and it urged them to go southwards. Noticing that this direction was the opposite of the direction suggested before, the party objected. The Glow Worm insisted that the northern route was “faster but more tricky”, but that the southern route was “more straightforward but longer.”

In the end the party followed the Glow Worm’s directions south, which led them into a region of the dungeon they’d explored before. Continuing down passages suddenly two large centipedes dropped down from the ceiling, whereupon the Glow Worm popped away, leaving the party stranded.

The centipedes were easily dispatched, and the party decided to continue southwards.

One side-passage was found to be mortared-up with new stones. The party found this makeshift construction to be something of a push over, and push it over they did. Beyond this was another, similar wall, which took some more time to knock down. At the end of the passage was another hallway with a room containing a printing press, along with quires for some treatise on plants.

There was also a stairway downwards, which led to a big room with a table and some plates. Hostile men were quickly encountered. Melee was avoided thanks to Brother Waldgrave’s use of a “Calm Tempers” spell; however the men were decidedly not friendly, and warned the party to leave the area immediately. The party went back up the stairs.

Continuing south, the adventurers began to hear sounds of a large number of people in something like a carnival setting. Soon they saw a warm glow, and, silhouetted, three clowns bearing silver swords. The clowns seemed fiendish, and asked for the party’s tickets. Some printed paper was presented, and the

clowns escorted them into a large birthday party for a huge head set atop a dozen legs named Gerard.

In a booming voice gerard welcomed the adventurers to his party, and inquired what presents each had brought him. Gave candy, Brother Waldgrave gave a Surveyor's kit, Stromulus Wax gave a yellow pill, , Thorndike Stromulus gave a calculus textbook and burned a geometry one, Theopompus Weevil IX presented a funny-looking rock.

Got information about location of botanist

Tried to rescue party-goers but clowns were not happy

Encountered mummies; defeated 3

Returned home

Deaths: none

Foes Encountered: 7 skeletons turned ; 2 centipedes (1 killed) ; 1 glowworm ; 4 heroes and 2 warriors (fled from) ; three dozen clowns ; Gerard ; 3 mummies destroyed

Experience Points: Base 1879 experience was awarded to each player character, modified by experience bonuses and relative levels. Theopompus Weevil advanced to *warrior*. Thorndike Stromulus Advanced to *adept*. Altruism Johnston advanced to *seer*.

<u>Name</u>	<u>Old Total</u>	<u>Awarded</u>	<u>New Total</u>	<u>Next Level at</u>
Brother Waldgrave ($\frac{1}{2}$ + 10%)	3099	688	3787	6000 (4)
Stromulus Wax ($\frac{1}{2}$ + 5%)	2581	995	3576	4000 (3)
Leslie Meow (+ 10%)	0	2056	2056	2500 (2)
Theopompus Weevil IX	1776	1879	3655	4000 (3)
Thorndike Stromulus	0	1879	1879	3000 (3)
Altruism Johnston	2141	1879	4020	5000 (4)

Expedition 6

03/10/2024

Start Date: 03/10/1024

End Date: 03/17/1024

Members of the expedition: Initial-- Brother Waldgrave, *village priest*; Nikki Theomax III, *acolyte*, Leslie Meow, *medium*; Wendy Wombat, *Veteran*, Altruism Johnston, *medium*; Stromulus Wax, *warrior* | Joined later-- Lyra Falsehood, *porter/medium*; Nostril K. Jarr, *acolyte*

Summary:

Six adventurers braved danger, journeying to Redux once again in search of a path to the Botanist. After packing carefully, and having an uneventful journey, the party made its way back to where it had been before: the room with sarcophagi. The party threw open an undisturbed sarcophagus, and out popped a mummy, which immediately attacked.

The mummy in one swoop took the life of Wendy Wombat, bold soul, on her first adventure. After dispatching the mummy and collecting its treasure, a ritual was given in her honor. She was interred in the sarcophagus of the mummy that took her life, along with offerings of seashells and candy. Nostril K. Jarr, an acolyte, happened to be passing through the dungeon at just that moment and sought to join the party.

In another door the party found a cottage cheese monster, from which they fled. After this, a room with a zombie marching band, which Brother Waldgrave turned.

After some strategizing, the party investigated an unexplored corner of the map, and stumbled upon a nest of giant centipedes. During the fighting, Nikki Theomax (who had bravely taken a place at the front rank after Wendy's death) was struck down and died.

Lyra Falsehood elected, at that moment, to pursue her dream of being a Magic User, bringing the party again to full strength.

At this point the party realized that they were near a place they had been before, and successfully connected a loop on their map. Guessing that Gerard's crude map indicated a northeastern route to the Botanist, they traveled through some passages northwards, until they reached the lair of a korbigrax. The korbigrax was not obviously unfriendly, and seemed to prefer

vegetables, but to be on the safe side Lyra cast *sleep* on the beast, and the party stepped past it. After clearing the korbigrax lair of valuables save for a pet rock that was too large to carry, the party returned home.

Deaths: Wendy Wombat (to a mummy) ; Nikki Theomax III (to giant centipedes)

Foes Encountered: 1 mummy destroyed ; 1 cottage cheese monster ; 7 zombies turned ; 6 centipedes (5 killed) ; 1 korbigrax (slept)

Treasure Recovered: 700 sp ; 320 gp ; 1 silver cross

Experience Points: Base 1520 experience was awarded to each character, modified by prime requisite bonuses and relative levels. Nostril K. Jarr advanced to *adept*. Leslie Meow advanced to *seer*. Stromulus Wax advanced to *swordsman*.

<u>Name and Current Level</u>	<u>Old Total</u>	<u>Awarded</u>	<u>Current Total</u>	<u>Next Level at</u>
Brother Waldgrave, <i>vil. pr.</i>	3787	557	4344	6000 (<i>vicar</i>)
Stromulus Wax, <i>swordsman</i> *	3576	799	4357*	8000 (<i>hero</i>)
Leslie Meow, <i>seer</i> *	2056	1824	3880*	5000 (<i>conjurer</i>)
Lyra Falsehood, <i>medium</i>	0	1368	1368	2500 (<i>seer</i>)
Nostril K. Jarr, <i>adept</i> *	0	1824	1824*	3000 (<i>village Priest</i>)
Altruism Johnston, <i>seer</i>	4020	760	4780	5000 (<i>conjurer</i>)

* leveled up this session

Expedition 7

03/10/2024

Start Date: 03/19/1024

End Date: 03/29/1024

Members of the expedition: Leslie Meow; Oregano Stiltskin; Altruism Johnston; Stromulus Wax; Brother Waldgrave

Summary:

Party sought to investigate some disaster in a village to the West. visited the town of Knowledge, encountered some men from the castle Mighty, passed through the village of Seeking, and found the ruins at the village of Thoth. Evidence of some vast and terrifying circus discovered. Rested at Knowledge.

Deaths: none

Foes Encountered: none

Treasure Recovered: none

Experience Points: none awarded

Expedition 8

03/24/2024

Start Date: 03/29/1024

End Date: 04/09/1024

Members of the expedition: Leslie Meow, seer; Lyra Falsehood, medium; Thorndike Stromulus, adept; Altruism Johnston, seer; Stromulus Wax, swordsman; Sarah Lobel, veteran

Summary:

Party returned to Desire and set out to find the botanist. Encountered a Korbigrax in its lair; moved upwards following a map and discovered a door which read "Private Residence. Please use public entrance." Party searched some and filled in their map; discovered room filled with clocks, found a glubitrubabubtrub.

Composed a letter to Lady Oxigraxxt.

Deaths: none

Foes Encountered: 2 Korbigrax ; 7 Zombies

Treasure Recovered: 1 nice watch

Experience Points: none awarded

Expedition 9

04/09/2024

Start Date: 04/09/1024

End Date: 04/18/1024

Members of the expedition: Stromulus Wax, Swordsman; Altruism Johnston, Seer; Brother Waldgrave, Village Priest; Sarah Lobel, Veteran

Summary:

Brother Waldgrave took a trip to Desire, and the party began an expedition on the 12th of April.

Letter was sent to Lady Oxigraxxt, requesting her presence at the well in the center of Desire on May 10th.

The party decided to try and find the Botanist. Upon entering the dungeon, they briefly encountered some Scintillating Powders, who quickly fled from the party. The way was investigated, and some passageways were discovered. A cave-in with a gargantuan snake skeleton was found. Spider dispatched.

A ransacked laboratory, which seemed to have been used to resurrect the dead, was found.

A Cottage Cheese monster was avoided.

A giant Sentient Tongue was found in a room, which was not engaged, after having the terrifying experience impressed.

A room with some chairs and a chest was discovered. The chest had attached to wires running to a rusted cylinder, which the party suspected might be an explosive of some kind. It was decided to tie a rope loosely around the wires and exit the room, so if there was to be an explosion nobody would get hurt. As the party was preparing the door, 5 goblins came down the hallway and began firing their rifles.

The first shot killed Sarah Lobell, who dropped her torch, throwing the party into darkness. The second shots severely wounded Stromulus and Altruism. Altruism hastily cast *Sleep*, which put an end to the fighting.

After slaying the sleeping goblins and looting the bodies, the party returned to the chest. Fearing some hidden explosive, the area around the chest was

cleared of rocks. Stromulus wondered aloud if perhaps the *chest* was the real explosive, and the cylinder contained the treasure. To test this, he fired a goblin round into the chest, to no effect. The party then spent a long while debating whether they should open the chest. Altruism declared that she would take no part in it; because she “had a bad feeling in her bones”.

In the end Brother Waldgrave expressed a strong desire to open the chest, despite Altruism’s protestations. Altruism and Stromulus stepped outside the room, while Brother Waldgrave placed the corpse of a goblin on top of the cylinder, possibly intending to reduce the force of a blast.

The corpse disturbed the aging ordnance, however, and it exploded. Brother Waldgrave (who was carrying 6 sticks of dynamite) was blown to bits.

His companions collected as much as was left of the noble priest and buried him there in the room. They also recovered his silver cross, a brass key, and a single page from his book of psalms.

Altruism and Stromulus returned from the darkness into the bright sunlight, and began the sad, slow walk home to Desire.

Deaths: Sarah Lobel, Brother Waldgrave

Foes Encountered: 3 Scintillating Powders, 1 spider, 1 Cottage Cheese Monster, 1 Giant Sentient Tongue, 5 goblins

Treasure Recovered: 4 Goblin Helmets, 4 Goblin Rifles, 4 Goblin Rifle Clips, 20 gold, 50 silver

Experience Points: Base 760 experience points were awarded to each character, adjusted by relative levels and experience point bonuses.

<u>Name and Current Level</u>	<u>Old Total</u>	<u>Awarded</u>	<u>Current Total</u>	<u>Next Level at</u>
Stromulus Wax, <i>swordsman</i>	4357			8000 (<i>hero</i>)
Altruism Johnston, <i>conjurer</i> *	4780	253	5033	6000 (<i>theurgist</i>)

* leveled up this session

Expedition R10-M1

10/25/2024

Start Date: 10/20/1024

End Date: 10/28/1024

Members of the expedition: Trombly Escargot, *veteran*; Thorndike Stromulus, *adept*; Elbow Thronidike, *medium*; Oregano Stiltskin, *veteran*; Altruism Johnston, *conjurer*; Lyra Falsehood, *medium*; Leslie Meow, *conjurer*.

Summary:

A party of adventurers assembled in Lookout, looking for adventure. They met magistrate Gaze Meander in front of the Semi-intelligent Eyeball, who scolded the party for any religious leanings and provided them with a leaflet promising adventure and treasure in Mordengard Castle. The party took time to visit the amenities of the town, getting food from Omniscience Joe, purchasing rations from See Arnold, and bothering Ocularius Ranch about the ruins on his land. After seeing the sights at Lookout, the party decided to cross the bridge over the river, towards an impressive looking gatehouse.

The party arrived at the gatehouse and got a brief geographic run-down from the guard. They exchanged some gold and silver for rhodium besants at an unfavorable rate and purchased two tourism brochures, noting that the date of Archibald the Grim's disappearance differed between the brochure and the leaflet. A failure of concavitan copy-editing or a sign of a deeper conspiracy?

The remainder of October 25th was spent traveling to Our Lady of the Perihelion, a monastery populated by Broadcast Brothers. The party decided to stay and had an extended conversation with Father Nigel in the garden. The reverend father described the Game and requested that any glass beads found in Castle Mordengard be brought to the monastery. He also alluded to tensions between bipeds and pachyderms following Archibald's disappearance. After sundown, the party attended [vesper hymns](#) and spent the night on uncomfortable guest cots.

On October 26th, they traveled East toward Mitochondrion. Along the way, a mauve dragon flew by and demanded tribute for its hoard. Altruism offered up a small ring, and Lyra supplied a silver cross.

On October 27th, the party arrived in Mitochondrion, a small bridge-town suspended across a massive fissure. They stopped by the local teahouse,

evaluated the attractiveness of the patrons, and hired a local ruffian named Caspar Crust as an intern. Caspar in tow, they took the chairlift up the slopes of Mt. Mordengard.

Following Caspar's suggestion, the adventurers chose a small door in the mountainside as their point of ingress. They found themselves in a vestibule where past adventurers had strung up death haiku between the columns. Availing themselves of the paper and pencils set out by the door, they wrote the following:

Trombly Escargot:

*One time I thought that
I would be safe with my friends
But who knows now-adays*

Thorndike Stromulus:

*We enter palace
We will find the treasure here
And survive trials*

Elbow Thorndike:

*Though the void itself
May swallow me in darkness
You only live once, bro*

Oregano Stiltskin:

*Charisma so great,
I doubt it will be useful
In this dreadful place*

Altruism Johnston:

*You will die one day
Death is imminent, oh no!
I love frogs a lot*

Lyra Falsehood:

*Castle Mordengard
Transcendent minds beware
If you dare proceed*

Leslie Meow:

*Here in Mordengard
May the angels protect me*

Or guide my soul home

As they were putting the finishing touches on the poems, ten centrist bandits burst in and demanded donations. A *charm person* spell cast upon their leader defused the situation, but in requesting a monetary transfer in the opposite direction, the adventurers tipped off the other bandits who restrained their charmed leader and attacked. Three bandits and Caspar died in the ensuing fight, and the remaining bandits fled. After, two more sleeping bandits were killed, and the charmed boss was tied up and used as a guide. Three lanyards and 21 besants were taken from the dead bandits.

The adventurers explored some rooms to the south. They acquired 16 besants by throwing junk at a pile of money inexplicably drawn to the ceiling. Thorndike discovered a lever on the back of a statue, opening a secret passage leading farther south to a room with a slime fountain and an old infirmary. Exiting the infirmary, they ran into 3 anarchist bandits who took the adventurers for centrists thanks to their lanyards. Pressing yet further south, they discovered Leopold IV's bowling alley and frightened off four silver skrogs.

Low on time, the adventurers exited the castle and took the ski lift back down to Mitochondrion, where they rented rooms and the Mitochondrion Motel.

Deaths: None

Foes Encountered: 1 mauve dragon, 10 bandits (centrist), 3 bandits (anarchist), 3 silver skrogs

Treasure Recovered: 3 centrist lanyards, 37 besants.

Experience Points: Base 287 experience points were awarded to each character, adjusted by relative levels and experience point bonuses.

<u>Name and Current Level</u>	<u>Old Total</u>	<u>Awarded</u>	<u>Current Total</u>	<u>Next Level at</u>
<i>Trombly Escargot, veteran</i>	0	258	258	2000 (Warrior)
<i>Thorndike Stromulus, adept</i>	1879	143	2022	3000 (Vil. Priest)
<i>Elbow Throndike</i>	0	315	315	1500 (seer)
<i>Oregano Stiltskin, veteran</i>	866	287	1153	2000 (warrior)
<i>Altruism Johnston, Conjuror</i>	5033	95	5128	6000 (theurgist)
<i>Lyra Falsehood, medium*</i>	1368	258	1626	1500 (seer)*
<i>Leslie Meow, conjurer</i>	3880	114	3994	6000 (theurgist)

* leveled up this session

Expedition R11

11/30/2024

Start Date: 11/30/1024

End Date: 12/07/1024

Members of the expedition:

Storm Island Wiles, *acolyte*;

Jeremy the Concussed, *veteran*;
Anton Moliere, *medium*;

Queen Vicki, *veteran*;
Zair Toothwronged, *veteran*;

Stilup, *acolyte*;

Clarence the Cleric, *acolyte*;
Wish Mystery, *porter*;
Orwell Gob, *porter*;

Nimara, *medium*;
Wesley Orpheus, *veteran*;

Gondarf, *medium*;
Longtail Moose, *medium*;

Dorf, *veteran*;
Zoofus Carlson, *veteran*.

Summary: Entered Redux through the south entrance. Encountered 3 clowns, which were slept and tied up. In the next room the party encountered a large glass box containing a bejewelled elephant. On closer inspection, the party might pay a gold coin to “win a gift from the Proboscidean Princess”. Jeremy the Concussed recovered a pinecone, some gold, and a strange silvery potion from the Princess, along with a rock which he used to shatter the glass, deactivating the device.

The party took a left staircase and encountered a large amount of green slime. Jaremy the Concussed elected to attempt to slide down the slime on the stairs, however upon contact the slime began eating away at his flesh; the party was unable to save their companion, and elected to return home.

Deaths: Jeremy the Concussed

Foes Encountered: 3 clowns (slept)

Treasure Recovered: 24 gold pieces; 3 silver swords

Experience Points: Base 174 experience was awarded to each character, adjusted for current level.

<u>Name and Current Level</u>	<u>Old Total</u>	<u>Awarded</u>	<u>New Total</u>	<u>Next Level at</u>
<i>Dorf, veteran</i>	0	- 20% = 140	140	2000 (warrior)
<i>Gondarf, conjurer</i>	0	$\frac{1}{2} + 0\% = 18$	5146	6000 (theurgist)
<i>Lyra Falsehood, seer</i>	1626	$\frac{1}{2} + 10\% = 48$	1674	1500 (seer)
<i>Leslie Meow, conjurer</i>	3994	$\frac{1}{2} + 20\% = 21$	4015	6000 (theurgist)

* leveled up this session

Expedition R12

11/31/2024

Start Date: 11/30/1024

End Date: 12/03/1024

Members of the expedition:

Storm Island Wiles, *acolyte*;

Timmy the Timid, *veteran*;

Queen Vicki, *veteran*;

 Zair Toothwronged, *veteran*;

Stilup, *acolyte*;

Clarence the Cleric, *acolyte*;

 Wish Mystery, *porter*;

 Orwell Gob, *porter*;

Nimara, *medium*;

Gondarf, *medium*;

Dorf, *veteran*;

 Zoofus Carlson, *veteran*.

Summary: Entered Redux middle entrance, dispatched 12 skeletons, losing Dorf but winning with flaming oil. Forced open a locked door, and discovered a chest filled with gold and silver! Several goblins slept.

Deaths:

Foes Encountered: 12 skeletons (destroyed), 3 goblins (slept)

Treasure Recovered: A great deal of gold and silver' goblin rifles

Experience Points: Base 2515 experience was awarded to each character, adjusted for current level.

Expedition R13

12/01/2024

Start Date: 12/13/1024

End Date: 12/19/1024

Members of the expedition:

Queen Vicki, *veteran*;
Zair Toothwronged, *veteran*;
Zadok Muesli, *porter*;

Stilup, *acolyte*;

Clarence the Cleric, *acolyte*;
Wish Mystery, *porter*;
Orwell Gob, *porter*;
Mule;
Horse + Wagon;

Nimara, *medium*;
Wesley Orpheus, *veteran*;
Flogar Kronos, *veteran*;

Gondarf, *medium*;
Zoofus Carlson, *veteran*;

Timmy the Timid, *Warrior*;
Corporal Smallness, *porter*;

Colby, *veteran*;

Summary: Entered Redux through the south entrance. While creeping along the corridor encountered 15 (!) clowns and managed to be victorious through the ruckus and smoke, despite heavy losses. Beat a retreat.

Deaths: Colby, Zoofus Carlson, Corporal Smallness

Foes Encountered: 15 clowns (8 slept, 2 escaped, 5 killed)